

CHAPTER 113: GAMES OF CHANCE

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GENERAL PROVISIONS

§ 113.01 TITLE AND CONSTRUCTION.

(A) This local law is enacted pursuant to the authority of N.Y. Gen. Mun. Law Art. 9-A, and shall be known as the Games of Chance Law of the village.

(Prior Code, § 11-1-1)

(B) (1) The words and terms used in this chapter shall have the same meaning as such words and terms are used in N.Y. Gen. Mun. Law Art. 9-A, unless otherwise provided herein or unless the context requires a different meaning.

(2) For the purpose of this chapter, the following definitions shall apply unless the context clearly indicates or requires a different meaning.

OFFICER. The Chief of Police of the village.

VILLAGE. The Village of Franklinville.

(Prior Code, § 11-1-2)

§ 113.02 EFFECTIVE DATE.

This chapter shall become effective upon the filing thereof with the Secretary of State and after approval thereof by the voters of the village voting thereon at a special election to be held on August 23, 1977.

(Prior Code, § 11-1-5)

REGULATIONS

§ 113.20 PERMIT REQUIRED.

Games of chance may be conducted within the territorial limits of the village by an authorized organization, after the organization has obtained a license therefor in accordance with the provisions, requirements and limitations of N.Y. Gen. Mun. Law Art. 9-A, the rules and regulations of the State Racing and Wagering Board and this chapter.

(Prior Code, § 11-1-3)

§ 113.21 WHEN PERMITTED.

The conduct of games of chance shall be permitted on the first day of the week, commonly known and designated as Sunday, except that no games of chance shall be conducted on Easter Sunday, Christmas Day or New Year's Eve as provided in N.Y. Gen. Mun. Law § 195.

(Prior Code, § 11-1-4)